

# Anonymous Objects

```

1 double square(double x) {
2   double sqr = x * x;
3   return sqr; } → named exp

```

```

1 Person getP(String n) {
2   Person p = new Person(n);
3   return p; } → named obj.

```

1 double square(double x) {  
2     return x \* x; }

1 Person getP(String n) {  
2     return new Person(n); }

many methods  
obj.

many  
obj.

```

class Member {
  private Order[] orders;
  private int noo;
  /* constructor omitted */
  public void addOrder(Order o) {
    (this.orders[this.noo] = o;
    this.noo++;
  }
  public void addOrder(String n, double p, double q) {

```

## Exercise

Order no = new Order(n, p, q);  
 this.orders[this.noo] = no ;  
 this.noo++ ;

# Copying Reference Values: Aliasing

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```
Person alan = new Person("Alan");
Person mark = new Person("Mark");
Person tom = new Person("Tom");
Person jim = new Person("Jim");
Person[] persons1 = {alan, mark, tom};
Person[] persons2 = new Person[persons1.length];
for(int i = 0; i < persons1.length; i++) {
    persons2[i] = persons1[i];
}
persons1[0].setAge(70);
System.out.println(jim.getAge());
System.out.println(alan.getAge());
System.out.println(persons2[0].getAge());
persons1[0] = jim;
persons1[0].setAge(75);
System.out.println(jim.getAge());
System.out.println(alan.getAge());
System.out.println(persons2[0].getAge());
```

Person	
name	
age	

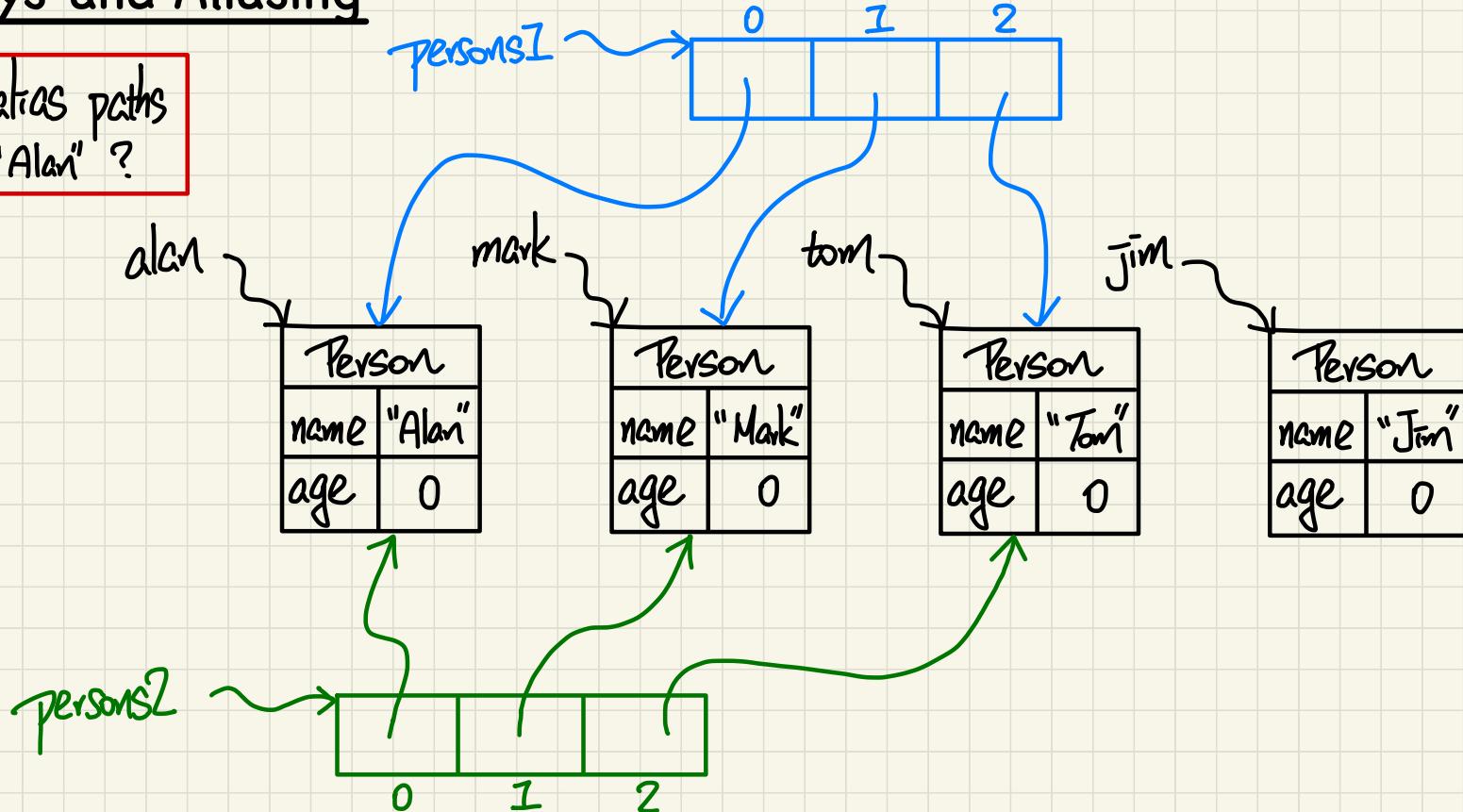
Person	
name	
age	

Person	
name	
age	

Person	
name	
age	

# Arrays and Aliasing

All alias paths  
to "Alan" ?



# Managing Account IDs: Manual

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```
public class Account {  
    private int id;  
    private String owner;  
    public int getID() { return this.id; }  
    public Account(int id, String owner) {  
        this.id = id;  
        this.owner = owner;  
    }  
}
```

```
class AccountTester {  
    Account acc1 = new Account(1, "Jim");  
    Account acc2 = new Account(2, "Jeremy");  
    System.out.println(acc1.getID() != acc2.getID());  
}
```

# Declaring **Global** Variables among Objects

```
public class Counter {  
    private int l;  
    static int g = 0;  
  
    public Counter() {  
        this.l = 0;  
    }  
  
    public int getLocal() {  
        return this.l;  
    }  
  
    public void incrementLocal() {  
        this.l++;  
    }  
  
    public void incrementGlobal() {  
        g++;  
    }  
}
```

```
public class CounterTester {  
    public static void main(String[] args) {  
        Counter c1 = new Counter();  
        Counter c2 = new Counter();  
  
        System.out.println("c1's local: " + c1.getLocal());  
        System.out.println("c2's local: " + c2.getLocal());  
        System.out.println("Global accessed via c1: " + c1.g);  
        System.out.println("Global accessed via c2: " + c2.g);  
        System.out.println("Global accessed via Counter: " + Counter.g);  
  
        c1.incrementLocal();  
  
        c2.incrementLocal();  
  
        c1.incrementGlobal();  
  
        c2.incrementGlobal();  
  
        Counter.g = Counter.g + 1; // Counter.global ++;  
    }  
}
```

# Managing Account IDs: Automatic

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```
class Account {  
    private static int globalCounter = 1;  
    private int id; String owner;  
    public Account(String owner) {  
        this.id = globalCounter;  
        globalCounter++;  
        this.owner = owner; } }
```

```
class AccountTester {  
    Account acc1 = new Account("Jim");  
    Account acc2 = new Account("Jeremy");  
    System.out.println(acc1.getID() != acc2.getID()); }
```